

ASSOCIATE OF APPLIED SCIENCE IN AUDIO AND MUSIC PRODUCTION

This program will begin enrolling students in spring 2026.

About the degree

The Associate of Applied Science (A.A.S.) in Audio and Music Production is a 2-year (60-credit) program that incorporates audio production, music, and general education courses to support students who wish to pursue careers as audio engineers in record production through engineering, producing, mixing, and mastering; in live sound as engineers or technicians; in media (e.g., TV, film, gaming) roles in composition, sound design, or Foley sound; as well as forensic audio, restoration, and more. Students will select two applied areas of study, such as keyboard, guitar, percussion, voice, bass, or Digital Audio Workstation.

Contact information

To learn more about our degree programs, audition information, scholarships, career and professional development, performances, faculty, and students, visit Dana School of Music (https://academics.ysu.edu/dana-school-of-music/?_gl=1*xohiw7*_up*MQ..*_ga*MjEwOTUzMjQuMTc0OTEyMzM1Mg..*_ga_9H64PBj) contact us at 330.941.3635.

To schedule a personalized campus visit, contact the Cliffe College of Creative Arts (<https://academics.ysu.edu/cliffe-college-of-creative-arts/>) Program Coordinator of Admissions and Recruitment at 330.941.2346 or sawaltman@ysu.edu. We would love to hear about your interests, show you our school, and become an important part of your future.

COURSE	TITLE	S.H.
First Year Requirement		
YSU 1500	Success Seminar	1-2
or YSU 1500S	Youngstown State University Success Seminar	
or HONR 1500	Intro to Honors	
GENERAL EDUCATION REQUIREMENTS		
ENGL 1550	Writing 1	3-4
or ENGL 1549	Writing 1 with Support	
ENGL 1551	Writing 2	3
Any Gen Ed Math (Recommend MATH 2623)		3
Arts and Humanities		6
Students should choose two MUHL 26XX courses to fulfill these requirements.		
Natural Sciences (1 course with a lab)		4
Social Sciences (2 courses)		6
CMST 1545 or General Education Elective	*Students in this program who have aspirations to transition to the 4-year BM in Audio + Music Production degree should take CMST 1545.	3
CORE MUSIC REQUIREMENTS		
Music Theory		
MUTC 1531 & MUTC 1541	Music Theory 1 and Aural Theory 1	4

MUTC 1532 & MUTC 1542	Music Theory 2 and Aural Theory 2	4
Applied Lessons *Students can choose any of the applied instrument tracks. This could include specializing in two different instruments (e.g., two semesters of guitar and two semesters of percussion)		4
Applied Lesson 1500A (Instrument 1)		
Applied Lesson 1500B (Instrument 1)		
Applied Lesson 1500A (Instrument 2)		
Applied Lesson 1500B (Instrument 2)		
AUDIO ENGINEERING AND TECHNOLOGY FOCUS (19 hours)		
MUIN 1561	Recording Workshop	3
MUIN 1564	Microphone Techniques	3
MUIN 2622	Studio Ear Training	1
MUIN 2662	Live Sound Production	3
MUIN 3742	Video and Sound for Games and Film *Course choice is dependent upon the year the student enters the program.	3
or MUIN 3739	Dana Records	
MUIN 3762	Digital Sound Production	3
MUIN 3765	Advanced Recording and Digital Editing *Course choice is dependent upon the year the student enters the program.	3
or MUIN 5878	Special Topics in Music Industry	
Total Semester Hours		60-62

Year 1

Fall		S.H.
YSU 1500	Success Seminar	1-2
or YSU 1500S	or Youngstown State University Success Seminar	
or HONR 1500	or Intro to Honors	
ENGL 1550	Writing 1	3-4
or ENGL 1549	or Writing 1 with Support	
MUHL 26XX (lower division MUHL course)		3
MUIN 1561	Recording Workshop	3
MUTC 1531 & MUTC 1541	Music Theory 1 and Aural Theory 1	4
Applied Lesson 1500A (Instrument 1)		1

Semester Hours 15-17

Spring		
ENGL 1551	Writing 2	3
Any Gen Ed Math (Recommend MATH 2623)		3
MUHL 26XX (lower division MUHL course)		3
MUIN 1564	Microphone Techniques	3
MUTC 1532 & MUTC 1542	Music Theory 2 and Aural Theory 2	4
Applied Lesson 1500B (Instrument 1)		1

Semester Hours 17

Year 2

Fall		
Social Science Elective		3
Social Science Elective		3
MUIN 2662	Live Sound Production	3
MUIN 3762	Digital Sound Production	3
Applied Lesson 1500A (Instrument 2) *Or Applied Lesson 1500A if student chooses a second instrument.		1

Semester Hours 13

Spring

Natural Science with Lab		4
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CMST 1545 or General Education Elective ^{*If students in this program have aspirations to transition to the 4-year BM in Audio + Music Production degree, it is recommended that they take CMST 1545.}		3
MUIN 2622	Studio Ear Training	1
MUIN 3742 or MUIN 3739	Video and Sound for Games and Film ^{*Course choice is dependent upon the year the student entered the program.} or Dana Records	3
MUIN 3765 or MUIN 5878	Advanced Recording and Digital Editing ^{*Course choice is dependent upon the year the student entered the program.} or Special Topics in Music Industry	3
Applied Lesson 1500B (Instrument 2) ^{*Or Applied Lesson 1500A if student chooses a second instrument.}		1
Semester Hours		15
Total Semester Hours		60-62

Learning outcomes

- Students will analyze, create, and perform music with an understanding of pitch, harmony, and rhythm.
- Students will demonstrate critical thinking about the role of audio and music production in society.
- Students will record, edit, mix and produce audio.